LUCIA GOMEZ

Former **Senior Software Engineer** @ Meta Reality Labs, current **Creative Technologist** and **Web Developer** focusing on the intersection of digital and physical interactive experiences

Education	New York University, MPS Interactive Telecommunications Program (ITP)	2023 – May 2025
	Cornell University, BA Computer Science, Linguistics	2017 - 2021
	Thomas Jefferson High School for Science and Technology	2013 – 2017
Experience	 UX Engineering Contractor, Sygma HQ Full-stack web development at an AI-powered startup Implemented project management tools specific to hardware product development workflows Tools: React, Next.js, Apollo, GraphQL, Django 	Jan 2025 – present
	 Lead Coding Lab Mentor, NYU ITP Scheduled shifts and team meetings for student workers Organized guest speakers + led tech-oriented workshops Held weekly office hours to offer coding advice + debugging help 	Aug 2024 - present
	 Full-Stack Web Developer, NYU ITP Launched a room reservation tool for the NYU Media Commons Refactored codebase to adopt a durable NoSQL database solution + React best practices Tools: React, Next.js, MUI, Firestore, Google App Engine 	Mar 2024 – Dec 2024
	 Creative Technology Intern, Deeplocal Contributed to an ad campaign earning 224.7M+ in reach for the White Claw brand via bespoke, high-tech sweepstake prizes Owned full-stack web app, custom firmware, sensor integration, and Twilio API interactions for the sweepstake prizes Gauged feasibility of client asks via rapid prototyping 	May 2024 – Aug 2024
	 Senior Software Engineer, Meta Full-stack engineer on an experimental AR glasses platform Collaborated with XFN partners to design + build reusable patterns for delightful user interactions with the OS 	Aug 2021 – Aug 2023
Exhibitions	 CultureHub Re-Fest 2025 Presented <i>Crystal Clear</i>, a crystal ball containing an interactive hologram of my personal memory archive Worked with technologists on-site to install and maintain project 	Mar 2025
	 ITP Winter Show Presented DJELLO, a custom synth with controls made of Jell-O 	Dec 2023
Awards	 Best Hand Tracking + 4th Prize, 2023 Pico Dev Jam: Redefining XR Submitted a design proposal for <i>Simon Signs</i>, an educational MR app for providing instant, individualized feedback to American Sign Language students (1 teammate) 	Dec 2023
Skills	Creative Technology : Autodesk Fusion, TouchDesigner, Max/Jitter, Arduino, Raspberry Pi Web Development: React, Next, Node, Express, GCP, MongoDB, MySQL, Netlify, Heroku, Git Programming Languages: JavaScript, Java, Python, C++, HTML/CSS, PHP/Hack, OCaml	