

# Raise the Black

## FAQ & ERRATA V I . 0

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### FAQ

**Q:** Can a unit that received a free action from the Santiago extra ability from the Mission Priest still be issued Command Points?

**A:** No, Santiago is treated as if the unit received a Command Point. By the same token, a unit that received a Command Point earlier in the turn may not benefit from the free action given by the Santiago rule.

**Q:** Can Characters in this book be used in Forces found in Blood & Plunder Books?

**A:** Yes, these Characters can be used in any past, or future Blood & Plunder Forces unless otherwise noted.

### ERRATA

#### PG. 55 (2026 UPDATE)

Under Unit Options for "Pirates" replace the second bullet point with the following:

» Unit may add Buccaneer Guns for 2pts per model or may exchange Brace of Pistols Buccaneer Guns for 1 point per model. In either case, the unit also gains the *Ball & Shot* special rule.

#### PG. 55 (2026 UPDATE)

Under Unit Options for "Pirates" replace the fourth bullet point with the following:

» 1 out of 8 models may add Grenadoes for 4 points per model or may add Firepots or Stinkpots for 2 points per model.

#### PG. 63

Under the "Foreign Service" Force Option in the Guarda Costas Force listing, replace "Any Standard English Commander" with "Any Standard British Commander"

#### PG. 79

Remove "James Moore" from the Command Options for the British Army.

#### PG. 81

Add William Rhett and Woodes Rogers to the Command Options for British Militia.

#### PG. 86

Under the Unkown Scotsman add the word "Test" to the end of the "Good Shot Lad!" Paragraph. The last sentence should read: "This additional casualty does not trigger another Fatigue Test."

#### PG. 99

Change the "Buccaneers" Force Option rule to the following:

"Boucaniers become Core units in this Force. This Force may not Include Braves."

#### PG. 113 (2026 UPDATE)

The Dutch Caribbean Militia unit list uses "European Soldiers" when it should say "European Regulars."

#### PG. 113

Under Core Units for the Dutch Caribbean Militia faction, "European Soldiers" is not correct. Replace it with "European Regulars".

#### PG. 140

Change the "Jamaican Maroons" Force Option rule to the following:

"African Warriors exchange the Slow Reload Special Rule for the Poorly Equipped Special Rule if they are armed with Muskets."

#### PG. 141

Under "Unaligned European Commanders", the "Untested" Commander is listed as having

2 Command Points. This should be changed to 1 Command Point.

**PG. 148**

Canoe Assault Expert lists "*English Raiders*" instead of "*British Raiders*"

**PG. 149**

Add the following to the Unit Restrictions listing under "*Scheming Quartermaster*" and "*Loyal Quartermaster*": "*You may take either a scheming quartermaster or a Loyal Quartermaster, but not both in a single force*"