

# BLOOD & CROWNS

## Errata v1.1

### Page No. Revised Text

29	"Defensive Reactions" add the sentence "Units that are Engaged may not perform Defensive Reactions."
32	Ranged Attacks: "11. <b>FALL BACK:</b> If the defending unit is Shaken and received Fatigue during the attack it must perform a Fall Back (see "Fall Back" on page 24)."
33	Melee Attack: "11. <b>FALL BACK:</b> Starting with the defender, each Shaken unit that received Fatigue during the attack must perform a Fall Back (see "Fall Back" on page 24). If a player has multiple units that are required to Fall Back they may choose the order in which they Fall Back."
44	<p>Arrow Storm:</p> <p><i>Example 2: Julie activates a unit of 4 English Archers (Trained) on a Spade, granting them one action. They are Ready from a previous turn, so she decides to use Arrow Storm and removes an ammunition marker. She performs a Ranged Attack against Amos' light crossbowmen, rolling 6 dice. She then decides to Push her unit and perform a second Ranged Attack. Her archers receive +1 Fatigue and again roll 6 dice to hit <b>since it is the same activation that Arrow Storm was activated</b>. Later in the turn Julie activates her retinue and gives the archers a command point to make a Ranged Attack. She rolls only 2 dice for the Ranged Attack since it is not the English Archer's activation and they no longer have an Ammunition Marker</i></p>
46	The -2 penalty should be a +2 penalty.
48	Reload (X) first sentence should read "Unit gains X Reload markers each time it performs a Ranged Attack <b>to a maximum of X</b> "
48	Specialist (Archery) Command Actions granted by a model with this rule may only be used for Ranged Attacks, Rally, Move, <b>Reload</b> or Make Ready. If the Command Point is given to the model's unit, it may be used to initiate an Arrow Storm.
56	Standard Leaders' Poleaxes upgrade should be: Poleaxes (Unit Upgrade +5 points, May not be combined with "Destriers or Coursers")
65	Vintenar Restrictions should read "May only be added to and use it's Command Point for units armed with bows, war bows and crossbows."
73	Guardian of Scotland upgrade should be 5pts.
86	Ambuscade Additional Feats of Arms for the Defender should read "+1 Renown for each unit that has escaped."
99	Ship Basics, TURN, first sentence should read: "The maximum amount of Speed that can be used to conduct a turn during a Move action <b>while Under Sail</b> ."
105	Turning: Add the following sentence to the first paragraph: "Ships under oars may use all available movement to turn."
110	Ship Profiles: Balinger turn rating is 3". The Barge and Roundship turn rating is 2". Ships under oars may use their full available movement to turn.
Quick Reference	Fatigue Table should read:
	0-1      No Effect
	2        -1 Action