

PANAMA (PERICO)

APRIL 1680

FACING DOWN THE ARMADILLA (SPECIAL SCENARIO) SEA-BASED

SETUP

The entire 4' x 4' board is considered Deep Water, with no additional terrain required. Wind direction is towards the defender's board edge.

DEPLOYMENT

The attacker and defender must deploy within 12" of their respective board edge.

GAME LENGTH

Six turns

OBJECTIVES

Defender gains a strike point at the end of any turn for every enemy unit on board a ship in the defender's original force

From Turn 4 onwards, Attacker gains a strike point if there are no attacking ships/boats grappled to a defender's ship and the attacker has no units on board a defender's ship

NARRATIVE CONDITIONS (OPTIONAL)

Native support

If Golden Cap's daughter was rescued in the Santa Maria scenario then the Buccaneer (attacker) units may ignore the first point of fatigue they take in the game.

Native Ire

If Golden Cap's daughter was not rescued in the Santa Maria scenario, every Buccaneer (attacker) unit starts the game with 1 point of fatigue.

HISTORICAL FORCES (ARMY SCALE)

Attacker - English Buccaneers

Commander: John Coxon, Peter Harris, Richard Sawkins

No Bartholomew Sharp

2 Piraguas, Many canoas

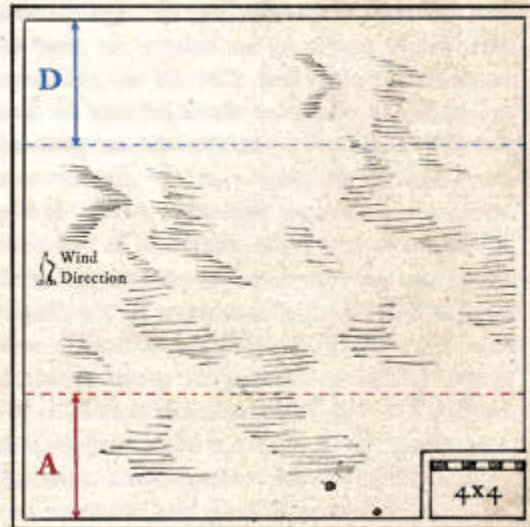
Defender - Spanish Armada de Barlovento

3 Brigantines or Corvettes, Almirante Don Jacinto de Barahona (Seasoned Commander), Don Diego de Carabaxal (Untested Commander), Francisco de Peralta

FREEPLAY FORCES

Attacker - No ships Size 2 or greater

Defender - At least one ship of Size 2



HISTORICAL FORCES

Attacker

ENGLISH BUCCANEERS 300PTS

- Richard Sawkins 10pts (Commander)
- 7 Sea Dogs 28pts
- 7 Freebooters 42pts
- Piragua 7pts
- 4 Swivel guns 16pts
- 8 Freebooters 48pts w/ Peter Harris 4pts
- Canoa 2pts
- 8 Freebooters 48pts
- Canoa 2pts
- 8 Freebooters 48pts
- Canoa 2pts
- 8 Sea Dogs 32pts w/ Musket upgrade +4pts
- Basil Ringrose 5pts
- Canoa 2pts

Defender

SPANISH ARMADA DE

BARLOVENTO 300PTS

- Francisco de Peralta 25pts
- 7 Marineros 28pts
- w/ Musket upgrade +4pts
- 7 Marineros 28pts
- w/ Musket upgrade +4pts
- Bark 8pts
- w/ Reinforced Bulkheads 3pts
- w/ 4 Light Cannons 14pts
- 7 Marineros 28pts
- w/ Son of Neptune (Almirante Don Jacinto de Barahona) +3pts
- 6 Soldados 36pts
- Bark 8pts
- w/ Reinforced Bulkheads 3pts
- w/ 4 Light Cannons 14pts
- 6 Marineros 24pts
- w/ Son of Neptune (Don Diego de Carabaxal) +3pts
- 7 Soldados 42pts
- Bark 8pts
- w/ Reinforced Bulkheads 3pts
- w/ 4 Light Cannons 14pts