

## SM40NU-N

| C-KVM



HighSecLabs 4-Port KM Switch

SM40NU-N is a 4-port KM switch. It enables users to share peripherals - keyboard, mouse, audio and USB - between four different networks/computers. It also enables assigning a USB port to a specific computer while switching other peripherals, such as when a USB smart card reader must remain mapped to a certain computer

## FEATURES

Multi Display Support - Enables switching keyboard and mouse control between computers, when each computer is connected to up to 4 displays (either extended or duplicated)

**Copy & Paste** - Transfer text and files between all the computers that are connected to the KVM switch (no network connection is needed between parties). Use standard copy and paste keyboard key combinations (CTRL+C / CTRL+V) or context-menu commands

Super Speed USB 3.0 Ports - Transfer data and files between peripherals and computers USB 3.0 Super Speed rates through the KVM switch USB 3.0 ports

Express USB Charging - Rapidly charge USB devices connected to the high-power USB ports



## TECHNICAL SPECIFICATIONS

Console Ports	2 USB-A connectors for keyboard and mouse;4 USB-A 3.0 connectors for USB devices;1 3.5mm mini jack for unbalanced stereo audio;1 3.5mm mini jack for microphone;1 RJ-45 connector for control (RDC)
Computer Ports	4 USB-B connectors for keyboard and mouse;4 USB-B 3.0 connectors for USB devices;4 3.5mm mini jacks for unbalanced stereo audio;4 3.5mm mini jack for microphone
Power Consumption	12V DC, 1.5A
AC Input	100V to 240V AC
Power Type	External
Operating Temperature	0° to +40°C (32° to 104°F)
Storage Temperature	-20° to +60°C (-4° to 140°F)
Humidity	0% to 80%, RH non-condensing
Supported OS	Windows, Linux, Mac
Product Certification	CE, RCM, FCC class B, VCCI, TUV US, TUV Canada
Product Life-cycle	10 years
Product Dimensions	34.20cm x 14.80cm x 4.20cm (13.46" x 5.83" x 1.65" ) W, D, H
Product Weight	1.3kg (2.9lbs) approx
Shipping Dimensions	42.00cm x 24.50cm x 8.50cm (16.54" x 9.65" x 3.35" ) W, D, H
Shipping Weight	1.9kg (4.2lbs) approx