

4-Port 4K 60Hz DisplayPort KVM Switch - USB 5Gbps Hub

Product IDs

P4AD122-KVM-SWITCH

Product Information

For the latest software, manuals, product information, technical specifications, and declarations of conformance, please visit: www.StarTech.com/P4AD122-KVM-SWITCH

Hotkey Commands

Hotkey commands are keystroke sequences that initiate computer/device functions. Hotkey commands can be used to initiate KVM Switch functions. A hotkey command sequence must be initiated by the HK_LCode, followed by 1-2 additional keystrokes. Successful hotkey command inputs result in a high-pitched beep. Unsuccessful hotkey command inputs result in a low-pitched beep.

Notes:

- All keystroke combinations must be entered in rapid succession.
- Press and release the indicated keys, unless otherwise specified.
- Numbers entered during the hotkey sequence cannot be entered using a number pad

HK LCode

Option 1

Scr Lck + Scr Lck

Option 2

• Left Ctrl + Left Ctrl

Option 3

• Left Shift (Hold) + Num Lck + Num Lck + Release Left Shift

Hotkey Command	Function
HK_LCode + 1 ~ 4	• Select PC 1 ~ PC 4
HK_LCode + F1 or Press Port Selection Buttons 3 & 4	Start Auto Scan
HK_LCode + F2	 Start Manual Scan Manually switch back and forth between PCs Press the Up Arrow or Down Arrow key to select the next/previous PC
HK_LCode + F3 or Press Port Selection Buttons 1 & 2	 Adjust Scan Rate KVM Switch generates one to four beeps that indicate the duration of the scan time: One beep = 3 seconds Two beeps = 8 seconds Three beeps = 15 seconds Four beeps = 30 seconds
HK_LCode + F5	 Enable/Disable the binding of PC and Audio Switching. Bound by default forcing PC and Audio to switch together Unbound = PC Audio stops following the selected PC when switching (1 beep) Bound = PC Audio matches the selected PC (2 beeps)
HK_LCode + A	 Force Audio to follow selected PC If audio was unbound, this command will rebind audio to switch with the PC ports
Left Shift (Hold) + Num Lck + Num Lck + Release Shift + Left Ctrl	Enable or disable hotkey functionalityEnabled by default