



REMATCH™

WIRELESS CONTROLLER

for Nintendo Switch™

QUICK START GUIDE



PLATFORM COMPATIBILITY:
NINTENDO SWITCH™
NINTENDO SWITCH™ LITE
NINTENDO SWITCH™ - OLED

IMPORTANT READ BEFORE USING

CERTIFICATION MODEL:
500-253

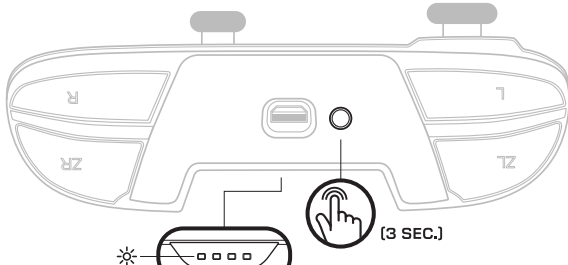
PACKAGE CONTENTS

- Rematch™ Wireless Controller
- 3.3 ft/1m USB-C cable
- Quick-Start Guide

SETUP

1. Pairing the Controller

- Turn on your Nintendo Switch™ device and press any button on the controller.
- If your controller does not automatically connect, it will need to be paired with the device.
- Using the Joy-Con™ controllers, navigate to Controllers > Change Grip/Order.
- Now, using your controller, press and hold the sync button [at the top of the controller by the charging port] for 3 seconds until it pairs and the player indicator light at the bottom is solid.

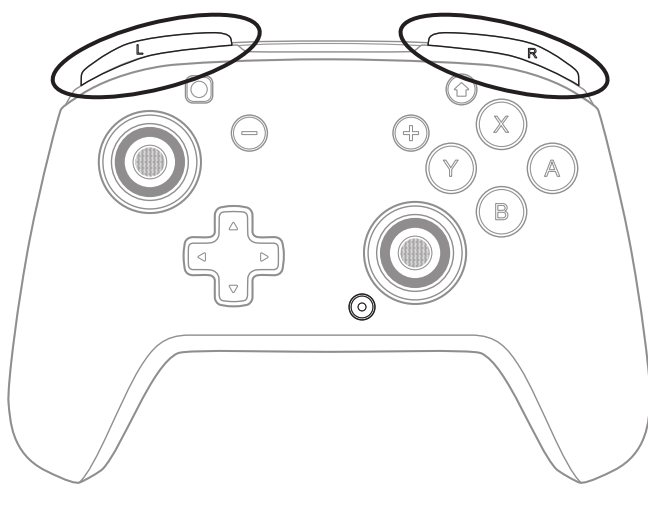


Tip: To unpair the controller from the Nintendo Switch™, hold down the sync button (located at the top of the controller) for at least 1 second.

NOTICE: Before using the controller, we recommend fully charging it as it will only have an hour or two of battery life out of the box.

2. Re-connecting the Controller

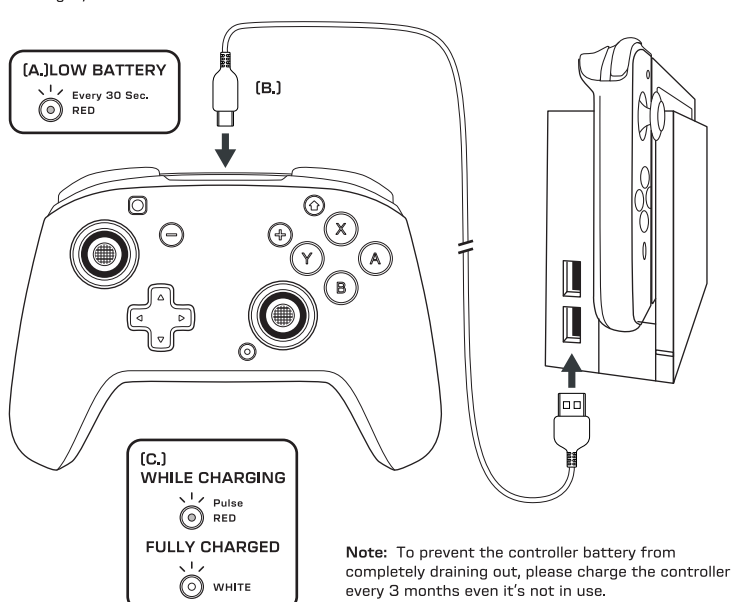
- If the controller is not connecting with the device, but has already been paired, simply go into Controllers > Change Grip/Order.
- When prompted, press L and R on your controller to connect.



Tip: You can also press and hold the "Home" button to wake up the controller and Nintendo Switch™ device.

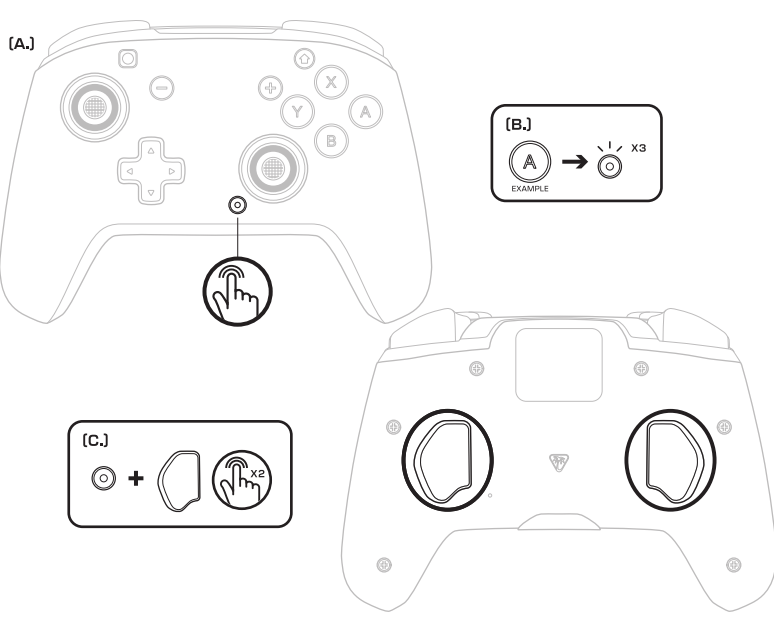
3. Charging the Controller

- When the controller is low on battery, the "function" button's LED will blink RED every 30 seconds.
- Using the included USB-C cable, connect the controller to one of the USB ports on the Nintendo Switch™ dock.
- While charging, the "function" button's LED will pulse RED. When the controller is fully charged, the LED will turn WHITE.



4. Programming the Back Buttons

- To program, hold the "function" button and press the back button you'd like to map a control to.
- Once the "function" button LED is flashing, press any button on the controller to map that button's function to the back. The LED will blink quickly 3 times, indicating successful programming.
- To clear a mapped function or disable the back buttons completely, hold down the "function" button and double press any back button.



TURTLE BEACH™

Any questions?
www.turtlebeach.com/support

Please register your product to receive important updates.

www.turtlebeach.com/productregistration

For warranty, visit:

www.turtlebeach.com/warranty