



# REMATCH™ WIRELESS

## QUICK START GUIDE

**IMPORTANT  
READ BEFORE USING**

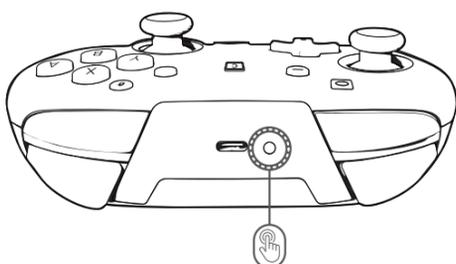
PLATFORM COMPATIBILITY  
NINTENDO SWITCH™ 2  
NINTENDO SWITCH™  
NINTENDO SWITCH™ LITE  
NINTENDO SWITCH™ OLED  
  
CERTIFICATION MODEL:  
CWBB0027

### SETUP

#### 1. Pairing the Controller

- Turn on your Nintendo Switch™ 2 device and press any button on the controller.
- If your controller does not automatically connect, it will need to be paired with the device.
- Using the Joy-Con™ controllers, navigate to Controllers > Change Grip/Order.
- Now, using your controller, press and hold the sync button (at the top of the controller by the charging port) for 3 seconds until it pairs and the player indicator light at the bottom is solid.

**Tip:** To unpair the controller from the Nintendo Switch™ 2, hold down the sync button (located at the top of the controller) for at least 1 second.

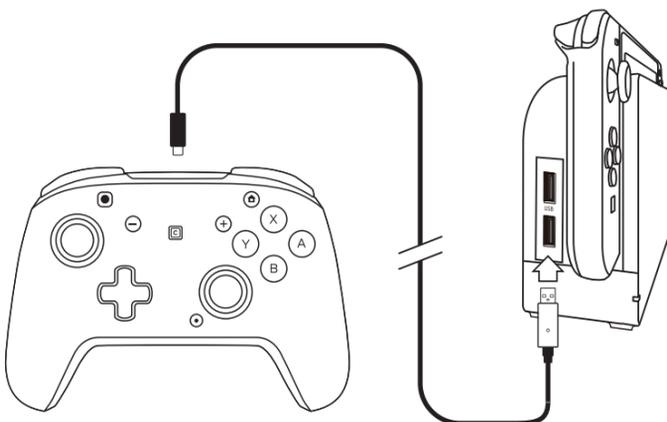


#### 2. Re-connecting the Controller

- If the controller is not connecting with the device, but has already been paired, simply go into Controllers > Change Grip/Order.
- When prompted, press L and R on your controller to connect.

**Tip:** You can also press and hold the "Home" button to wake up the controller and Nintendo Switch™ 2 device.

#### 3. Charging the Controller

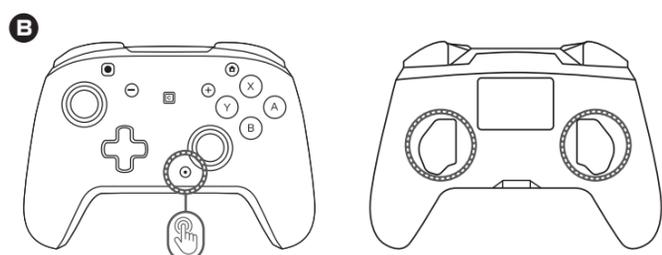
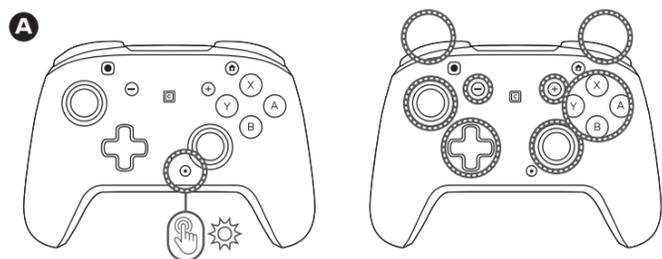


- When the controller is low on battery, the "function" button's LED (located at the bottom center of the controller) will blink RED every 30 seconds.
- Using the included USB-C cable, connect the controller to one of the USB ports on the Nintendo Switch™ 2 dock.
- While charging, the "function" button's LED will pulse RED. When the controller is fully charged, the LED will turn WHITE.

**Note:** To prevent the controller battery from completely draining out, please charge the controller every 3 months even if it's not in use.

#### 4. Program Back Buttons

- To program the back buttons, hold the "function" button and press the button you'd like to map a control to. Once the LED is lashing, press any button on the controller to map that button's function to the back. The LED will blink quickly 3 times, indicating successful programming.
- To clear a mapped function or disable the back buttons completely, hold down the "function" button and double press any back button.



# TURTLE BEACH™

Any questions?  
[www.turtlebeach.com/support](http://www.turtlebeach.com/support)

Please register your product to receive important updates.  
[www.turtlebeach.com/productregistration](http://www.turtlebeach.com/productregistration)

For warranty, visit:  
[www.turtlebeach.com/warranty](http://www.turtlebeach.com/warranty)

## PKG DESIGN DEPT

Designer:	MICHAEL OXLEY
Product:	REMATCH WIRELESS
Arena #:	
Project:	QSG
Date:	09 / 25 / 2025
Scale:	100%



## COMMENTS

**Please do not print this layer!!!**

- 100% actual size
- Refer to video on how to fold

## SPECIFICATIONS



### Printing information

BLK + WHT

QSG Paper Weight (80g)  
Foldout

Folding Line

## CHANGES

Orig. Arena#:	
New Arena #:	
Date / Initiator:	